

HACKATHON RULES

Phases:

ONLINE REGISTRATION: Every team has to register online and choose a topic (**Agriculture, Education, Health, Travel**) on which they are interested to develop an application during registration. **No female students are allowed for hackathon. The teams must pay the registration fee within 48 hours after registration. No registration will be done without the registration fee. No on spot registration or payment is allowed for hackathon.**

APPLICATION DEVELOPMENT: In this phase the team need to develop an application for a given problem statement based on the topic they selected within 24 hours on spot in the event day. The problem statement will be given on spot in the event day.

PRESENTATION: After the application development phase, each team needs to give a presentation based on the prototype or application they developed.

Rules and Regulations:

1. The application must be developed on any of the following platforms:
 - a. Android
 - b. iOS
 - c. Web
2. The problem statement and challenges will be given on spot in the event day.
3. The developed application does not need to be 100% complete. Building only the prototype and how the prototype is related with the problem statement is enough.
4. If any team fails to pay the registration fee within 48 hours after the online registration, their registration will be canceled. In such cases, they need to register again to participate.
5. The hackathon will continue for 24 hours. Each team must stay for 24 hours. The team leader will give a presentation on their proposed solution after the development phase.
6. No female students are allowed to participate in hackathon. Female students can participate in other events except hackathon.
7. All the members of the team must be a current student of a university.
8. Each team can have minimum 3 members and maximum 4 members. The member can be from same/different institution.
9. Each team must have a team leader.
10. The team members need to bring their own laptops, cell phones, mobile charger, power bank, multiplug etc. It is better if the team keeps an USB internet modem with them so that they can use it if any unavoidable circumstances occurs.
11. Only registered teams will be allowed to participate in the hackathon.
12. Participants are requested to bring their Identity Cards of respective institutions.
13. Teams must be present on time in the event day.

14. The organizing committee holds the right to disqualify any team. Any type of misbehavior with the judges will result in disqualification.
15. The organizing committee will not be liable if any team or individual lost his/her laptop, cellular phones, gadgets and other stuffs.

Contact Personnel:

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